

## MATHS

In our maths we will consolidate the work done in the Autumn term and begin to apply and extend it into different contexts. We will begin to add and subtract within 20 and then extend our understanding of place value to numbers to 100. In Shape, Space and Measure we will investigate weight and volume, comparing mass and capacity both practically and pictorially. We will begin to think about time, sequencing familiar events, days and months.

[Our maths calculation policy is available on the school website.](#)

## ART

In art this term we will be focusing on using paper to construct a simple toy, making links to our history topic. We will investigate the different uses of paper and how to strengthen, combine and manipulate the medium. Making links to our geographical work, we will also investigate the work of Andy Goldsworthy. Exploring the use of natural materials to create pieces of art, we will also draw on our work of colour mixing and composition skills in order to do this.

## RELIGIOUS EDUCATION

In RE we will focus on the Christian idea of God and explore their beliefs, comparing these with other world religions. We will also explore faith stories and how these help to shape the lives of followers.

## SCIENCE

In science we will explore animals. We will identify different animals within the structure of the animal kingdom and begin to group and sort them according to their characteristics. We will also undertake some statistical analysis using the knowledge we have acquired.

## PSHE

In PSHE we will reflect on our place in the world: both as a member of a school community and the wider world. We will reflect on our mental health and being resilient, as well as our physical health. We will identify 'safe and unsafe' items found at home, and develop strategies to remain safe.



# Year 1

# 2020

# Spring Term

## HOME ACTIVITIES

To help in bringing the topics being studied to life, we have three activities: some are activities you can do with your child and others they could complete independently. If the children would like to share what they have done, they can bring photographs or creations into school on **Monday 16th March 2020**.

- 1) Visit a farm and feed an animal. Can you draw or write about your experience? Maybe draw a map?
- 2) Make a simple toy. Can you make a simple toy? Maybe a peg dolly, dress the dolly or cup and ball?
- 3) Make a piece of 'natural art'. Create art in the style of Andy Goldsworthy, combining natural materials. Bring a photo or your actual piece of art.

## GEOGRAPHY

In geography we will focus on using geographical terminology accurately to describe locations. We will use different sources of evidence such as photographs and maps to describe a farm. We will link this with developing an understanding of our local climate.

## ENGLISH

In our English we will be focusing on fiction with repeating patterns and fantasy settings, such as 'Whatever Next', 'Tuesday' and 'Something Fishy.' We will also explore non-fiction through writing recounts, instructions and reports linked to our visit to the toy museum, and other curriculum areas. We will extend our use of VIPERS reading skills across curriculum areas and further develop our fluency. We will also refine our letter formation and continue to develop our phonic reading and spelling skills.

## COMPUTING

Our computing will focus on being digital programmers. We will be developing our understanding of coding through writing and following instructions and then writing and debugging algorithms. We will use both Purple Mash and J2Code to support us.

## HISTORY

In history we will explore historical toys. We will use this to begin to sequence and identify changes over time. We will make use of historical sources to explore our understanding and structure our ideas. We will combine our work with a visit to Cannock Chase Toy Museum to explore historical toys first hand.

## Music

In music we will investigate pulse, rhythm and pitch. We will learn and perform pieces of music, and will then compose pieces recognising that we can match colours, shapes or pictures to sounds and evaluate our performances. We will be able to use the music terms 'pulse', 'rhythm' and 'pitch' accurately.