Art & Design in Key Stage One



Pupils will:

To develop ideas

To master techniques

To take inspiration from the greats

You will see

them:

- · Respond to ideas and starting points.
- Explore ideas and collect visual information.
- Explore different methods and materials as ideas develop.
- · Use thick and thin brushes.
- · Mix primary colours to make secondary.
- Add white to colours to make tints and black

to colours to make tones.

- · Create colour wheels.
- Use a combination of materials that are cut, torn and glued.
- · Sort and arrange materials.
- · Mix materials to create texture.
- Use a combination of shapes.
- · Include lines and texture.
- Use rolled up paper, straws, paper, card and clay as materials.
- Use techniques such as rolling, cutting, moulding and carving
- · Draw lines of different sizes and thickness.
- Colour (own work) neatly following the lines.
 Show pattern and texture by adding dots and lines.

Show different tones by using coloured pencils.

- · Use repeating or overlapping shapes.
- Mimic print from the environment (e.g. wallpapers).

Use objects to create prints (e.g. fruit, vegetables or sponges).

Press, roll, rub and stamp to make prints.

- · Use weaving to create a pattern.
- Join materials using glue and/or a stitch.
- · Use plaiting.
- · Use dip dye techniques.
- · Use a wide range of tools to create different textures, lines, tones, colours and shapes.
- · Describe the work of notable artists,

artisans and designers.

 Use some of the ideas of artists studied to create pieces.

Year 1 will learn through:

Using a range of materials creatively to design and make products.

Using drawing, painting and sculpture to develop and share their ideas, experiences and imagination Developing a wide range of art and design techniques in using colour, pattern, texture and line About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work

Year 2 will learn through:

Using a range of materials creatively to design and make products

Using drawing, painting and sculpture to develop and share their ideas, experiences and imagination Developing a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space

About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work